

All games shall be played in accordance with the Laws of the Game observed by the USYSA/USSF/FIFA/IYSA with the exceptions noted below.

GAME SCHEDULE

Soccer games will be played on Friday night through Monday as follows: Friday night games will be for local teams or teams requesting based on the amount of teams. Saturday & Sunday will be played by everyone. Monday, Labor Day, will be used only for rescheduled games due to severe weather conditions or other unforeseen events. **All teams will play a minimum of 3 games.**

ELIGIBILITY

- ▲ U08 can play either 5v5 or 7v7 as determined by the Tournament Committee. Maximum roster size is 14 players.
- ▲ U09 - U10 plays 7 v 7 on the field with a maximum roster of 14 players.
- ▲ U11 - U12 plays 9 v 9 on the field with a maximum roster of 16 players.
- ▲ U13 - U14 plays 11 v 11 on the field with a maximum roster of 18 players.
- ▲ U15 - U19 plays 11 v 11 on the field with a maximum roster of 22 players but may dress and play only 18 in any one (1) game.
- ▲ Teams may not play up against older divisions unless approved by Tournament Director

PRE-GAME CHECK IN ALL TEAMS

Player and coaches passes will be checked and held by the Field Marshall. Please be checked in fifteen (15) minutes before game time. It is the Coach's responsibility to check the Score Posting Board before and after each game, to be certain there are no game schedule changes that may impact your team.

The 1st named team is the home team. The home team will receive the ball in the first half and visitors will choose which end of field to defend first. In case of uniform color conflict, the home team must change to an alternate color. Jerseys must be numbered. Goalkeeper's uniform must be a different color than either team's field uniform. Teams switch ends at half time. No earrings may be worn, taped earrings are not permitted. No eye glasses may be worn, sports goggles are acceptable.

DURATION OF GAMES

- ▲ U-8 thru U-10 2X20 minute halves
- ▲ U-11 thru U-12 2X25 minute halves
- ▲ U-13 thru U-14 2X30 minute halves
- ▲ U-15 thru U-19 2X35 minute halves

The game clock will not be stopped because of injury to any player. The injured player must be removed from the field by medical personnel ASAP. In the event of a serious injury, the Tournament Director will assess the need for any additional time for that match. Due to the time allowed for the completion of all games, the clock must run continuously. Half-times for all games are 3 minutes in duration. Referee's time will be final. There shall be no dissent between players, fans and/or coaches and the referees. Questioning a referee is considered dissent. All coaches are responsible for soliciting the support of their fans in monitoring this policy. Any player or coach ejected from a game will be ineligible to participate in the next scheduled game. Any fan ejected from a game must leave out of site of the game or park! The Tournament Director will review all ejections and determine if additional action should be taken. Team coaches will only be allowed to schedule (2) teams for a "no game conflict". We recommend teams have (1) Head Coach and (2) Assistant coaches. All coaches must have proper league identification.

SUBSTITUTION

Substitutions are unlimited but can only occur during a stoppage of play (except penalty kick and corner kick).

- ▲ For all ages U19-U10, players will be waived in by the official and should move quickly to the center line as the clock does not stop. Both teams are allowed to substitute at any stoppage, meaning a player from the team throwing in is not required to be coming in for the opposing team to substitute. Again this is to allow more playing time for players.
- ▲ For U9 and under, substitution shall be on the fly. Exiting and entering of the game must be at the centerline of the field only.

NEW USYSA RULES

Field of Play: No change per FIFA "Laws of the Game"

In accord with US Soccer the Illinois Youth Soccer has banned heading for players aged 10 and under for all Illinois Youth Soccer activities including but not limited to Illinois Youth Soccer Member League play, practices and tournaments. A **purposeful** header by a player in an age bracket for players aged 10 and under shall be considered an indirect free kick awarded to the opponent.

- ▲ U8 5v5 including goalies. The field will include build out lines to promote individual skills and facilitate game flow.
- ▲ The build out line is used to promote playing the ball out of the back in an unpressured setting.

- ^ When the goalkeeper has the ball, either during play or from a goal kick, the opposing team must move behind the build out line. Once the opposing team is behind the build out line, the goalkeeper can pass, throw or roll the ball to a teammate.
- ^ Punting the ball is not allowed as this would defeat the purpose of the build out line and reduces the opportunity to play out of the back in an unpressured setting.
- ^ After the ball is put into play, the opposing team can then cross the build out line and play can resume as normal.
- ^ For the 7v7 games, the field will include build out lines to promote individual skills and facilitate game flow. Same build out procedures as U8 5v5 will be followed.
- ^ U8/U9 7v7 in this case where U8 teams are playing in a U9 division the U9 rules will apply. Meaning FIFA U9 rules for offside, substitutions, etc.

GAME BALLS

Boys and Girls U-8 divisions shall use a #4 ball. Boys and Girls U-9 through U-12 divisions shall use a #4 ball. U-13 and higher shall use a #5 ball. Game Ball is supplied by the Tournament/Festival Field Marshall. If a game ball is not available, then the Home team shall furnish the game ball, if none are available then the visiting team furnishes a game ball. The Game Referee will make the final ball selection approval.

WEATHER AND EMERGENCY CHANGES

Where necessitated by weather or other emergency, the tournament committee shall have the authority to:

- ^ In case of Lightning, Tournament Director will blast a horn with 1 long blast, fields will be cleared and all teams, coaches, parents and staff will be required to leave the field of play and go to their vehicles until such time the fields are open. Games will be delayed at least 30 minutes after last strike of lightening or more until the Director of Tournament re-starts games. The horn will blast three short times to notify the fields are reopened. Coaches are responsible for reassembling teams in timely fashion. Teams not properly assembled at field location at restart after weather may forfeit match. NOTE: Updates will be posted on both getsoccer tournament page, as well on Twitter – follow us @TournDir BSC
- ^ Reduce by up to half, the duration of the game
- ^ Cancel preliminary games that have no bearing in deciding the group winner.
- ^ Decide the final tournament standings and trophy winners by points.
- ^ Move penalty kick to another field to avoid delay of the next game
- ^ If a game is stopped or suspended by the referee due to weather conditions beyond the scheduled ending time for the game, the game shall be “completed”. The score at the time of game stoppage will be recorded as “final”.
- ^ If any un-played game has to be canceled (other than a forfeit) due to weather conditions or other unforeseen events, the game will be recorded as a 3 to 3 tie for the purpose of establishing group standings. The Tournament Committee will decide any circumstances that arise during the tournament which are not covered by these rules and their decisions will be final.
- ^ In the event of delays this tournament will implement the shortening of games by 5-15 minutes depending on the age group until the tournament is back on its original schedule.
- ^ If in the 2nd half the game is complete, half time is considered the second half. Referees are to enter the score and give the game card to the field marshal.
- ^ If in the 1st half upon return a 15-20 minute second half will be played. The referee is to enter the score and indicate what time in the half it was when the game was stopped (ex: 10min. in) and give the game card packet to the field marshal.

Neither the Tournament Committee nor the Bolingbrook Soccer Club are responsible for any expenses incurred by any team or Vendor in the event games are discontinued or canceled due to inclement weather or adverse field conditions. No refunds will be made unless the tournament is canceled see below for cancellations. The Tournament Committee reserves the right to decide all matters pertaining to the tournament. The judgment of the Tournament Committee is final.

SCORING, STANDINGS AND TIE BREAKERS

Games in the preliminary rounds will be scored with 10 point system:

- ^ 6 points for a win,
- ^ 3 points for a tie,
- ^ 0 points for a loss.
- ^ One point will be allowed for each goal scored, up to a maximum of 3 points per game including the losing team
- ^ Differential Points scoring, 1 extra point for a differential of 3-5 goals (i.e.: 3-0, 4-1, 5-2 etc.), 0 extra points for 6-7 point goal differential, and -1 point for a goal differential of 8+ goals.
- ^ If teams tie 0 to 0 then both teams will receive only 3 points.
- ^ In the event of a tie in points deciding group positions, the following criteria will be used to break the tie in this order: Head to head competition, most games won, fewest goals against, penalty kicks as defined by the tournament overtime rules.
- ^ Note: There are no bonus points for a shut out. As this is a pre-season / early season tournament, it is the goal of BSC to encourage coaches to let as many players play as possible. If your team gets a lead of 4-0 or 5-0 it is our hope you will show good sportsmanship and rotate in different players to ensure lots of playing time, and not play starters for a shutout as it does not get rewarded, rather the 3-5 goal differential is rewarded with 1 extra point. Teams that would like to run the scores up get penalized.

OVERTIME

In the event of a tie in Playoff and Championship games:

- ^ Winner will be determined by penalty kicks.
- ^ Each team will designate five (5) players to take alternate kicks. The best out of five is the winner. If still tied, alternate penalty kicks will be taken by the remaining players until the tie is broken. FIFA rules apply.
- ^ **NOTE: ONLY THOSE PLAYERS ON THE FIELD AT THE END OF THE GAME ARE ELIGIBLE TO TAKE PENALTY KICKS.**

FORFEITS

- ^ A minimum of seven (7) for U13 and above; 6 for U11-12 (9v9), 5 for U9-10 (7v7), and 4 for U8 (5v5).2) If a team has less than the (min. req'd.) players to start a game, it will be granted a five (5) minute grace period before forfeiting.
- ^ In the event of a forfeit, the winning team will be awarded the max. points available of 10. Forfeited teams will receive zero (0) points and be reviewed by the Tournament Director if further action should be taken.

FAILURE TO SHOW AND COMPLETE THE GAME

Any team quitting the field of play before the conclusion of any game is automatically disqualified from the tournament. The current game in play will be recorded as a forfeit. Any club whose team fails to show for any game will be banned for five (5) years from participating in the tournament (enforced by IYSA/USYSA).

PLAYERS EQUIPMENT

USYSA and FIFA rules on equipment apply. Referees have the final approval as to safety. Please note: No earrings may be worn during game even with protective tape. Please have earrings removed prior to game check in. Only Sports goggles may be worn. Regular glasses may not be worn on the field for soccer due to potential injury of players.

PROTESTS

All referee decisions are final. There is a \$100 protest fee. Protests must be filed in writing with the Tournament Director within one (1) hour of game completion. If protest is upheld, the fee will be refunded. Protest forms are available at the Tournament Headquarters.

PLAY-OFF PROCEDURES & AWARDS

NO PLAYOFF OR CHAMPIONSHIP GAMES FOR U-8

U8 - is round robin play and will not have a championship game. All players will receive participation awards, Team with most points receives Team Championship Trophy, Team with 2nd most points receives Team Finalist Trophy

U9 - Team brackets, Round Robin Group play Format for each bracket, All players will receive participation awards. Top two teams from each bracket with most points play in final. Winner of finals receives Team Championship Trophy, Team with 2nd most points receives Team Finalist Trophy.

U-10 THROUGH U-19 AGE DIVISIONS

Round Robin play - most points receives Team Championship Trophy and player medals, 2nd most points receives Team Finalist Trophy and player medals.

Play off group play - Winner of finals receives Team Championship Trophy and player medals, 2nd most points receives Team Finalist Trophy and player medals.

4 - Team brackets, Round Robin Group play Format, Top two teams with points play in final.

5 - Team brackets, Round Robin Group play Format, Top scoring team is Champion, 2nd highest score is Finalist.

6 - Team brackets, each bracket plays all teams in its bracket, Highest points in Bracket A will play 2nd highest points of bracket B. Highest points in Bracket B will play 2nd highest points of bracket A. The teams with the lowest points from each bracket will play each other in Consolation game. There will be a final between the two winning teams in semi-finals.

8 - Team brackets, Round Robin Group play Format for each bracket, Top two teams from each bracket with points play in final.

Tie breakers see Scoring, Standings, and Tie-breakers section above.

Championship Game or Playoff Tie Breakers for U-9 through U-19 Teams: In case of a tie after regulation time, the teams shall take penalty kicks in accordance with FIFA rules to determine the winners. Penalty kicks shall be taken as directed by the referee.

All awards will be presented upon completion of the championship game at the tournament headquarters. Player Participation awards for U8 and U9 will be given to coaches.

TEAMS AND SPECTATORS LOCATION

Players and coaches of both teams shall occupy the same side of the field. Ideally the home team shall be to the right and visitors to the left of the half way line. Spectators shall occupy the opposite side of the field across from the team they support. There shall be no coaching from the spectator side of the field.

CANCELLATION OF OUR TOURNAMENT AND REFUNDS

If the entire tournament has to be canceled prior to the commencement of any scheduled games due to inclement weather conditions or other reasons, teams will be refunded 80% of the entry fee. If weather conditions require the cancellation of games during or after the first or second round of play, the teams will be credited at a prorated amount of their entry fee based on the number of games played. Credit will be applied to next year's event. No refund will be issued when teams play 3 games. Monday will be used only if needed when Saturday or Sunday has bad weather cancellations.

ENTRY FEE

Festival costs are:

- ^ U8 - U10 — \$450
- ^ U11 - U12 — \$565
- ^ U13 - U14 — \$625
- ^ U15 - U19 — \$635

For applications received after Aug. 1st, there is a \$60 late charge.

Checks/Money Orders payable to: Bolingbrook Soccer Club or BSC and will be deposited when received. The entry fee will be forfeited if your team withdraws from the festival after acceptance. Teams not accepted will receive full refund with letter of notification.

Early Applications, Multi-Team and Returning Team discounts

- ^ Team Applications received prior to June 1st will receive a \$10.00 discount.
- ^ 7 Teams or more from the same club will receive a \$10.00 discount for each team.
- ^ Returning teams will receive a \$10.00 discount.

Please note in the application that you are returning team or that you have multiple teams. Teams are only eligible for one discount – multiple teams or returning team, not both.

SPORTSMANSHIP – PLAYERS, COACHES, SPECTATORS

It is everyone's responsibility to show good sportsmanship to all participants at this event. This includes officials, players, parents, and the all team's spectators. It is the coach's responsibility to lead by example and assist if asked in addressing any sportsmanship issues with their team's spectators. If a spectator is ejected, they are not allowed on the playing fields of Lily Cache for the remainder of that day. If a coach is ejected they must exit the field immediately and must go to the parking lot. The coach is also suspended for an additional game, and may not be on any playing fields at Lily Cache during this time. If a coach is coaching multiple teams they may not coach any team until the suspension time for the age group of the infraction is completed. Please make this paragraph a non issue and show (and encourage) good sportsmanship at all times.

Bolingbrook Soccer Club - Tournament Director

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